

Introduction

Games, Games, Games. Let your mind freefall through games old and new. Look at the resources your club has. Learn how to make do with a group of kids and your imagination. A fun practical workshop full of ideas for games requiring no equipment, some new street games as well as games that have been around for many years.

This always popular course is suitable for everyone - but be prepared to join in!

This course is (usually) run by Jim Balloch of Spark in the Dark on behalf of LAYC.

Content

This practical course will allow play and youth workers the opportunity to take part in and discuss a variety of physical and team game activities suitable for use in play and youth work settings.

The course is very practical with group activities, discussion and tutor input.

The aims of the course include;

- To demonstrate a variety of active, physical and team games that can and have worked in play and youth work settings
- To allow participants to explore ways in which these activities could be used in their settings
- To look at ways of how activities can be adapted to suit the needs of particular groups and/or individuals

Outcomes

- By the end of the course participants will have;
- Gained an understanding of the type of physical / team activities that can be undertaken with children and young people
- Demonstrated their ability to run an activity with fellow participants
- Be aware of a range of games that can be used in different situations
- Gained an understanding of the play / youth workers role in making these activities work in their settings

Follow Up

Please answer all the questions;

- Where do you your youth or children's work?
- When did you do the course?
- Which of the games or activities from the course have you tried out with a group?
- How did the games or activities go?
- What went well? How could you do it better?
- What did not go so well? How could you improve it?